



*Member | Guest*

*Invitational*

*2018*

*Players Program*

# Rules Sheet

1. USGA rules are in effect. Lift clean and place in your own fairway. Nearest relief no closer to the hole.
2. Play will be from the **Blue Tees**. Individuals with a combined handicap index and age of 70 and higher may play the White Tees with a 2 stroke deduction from their **White Tee** handicap. Individuals with a combined handicap index and age of 85 and higher may play the Orange Tee with a 4 stroke deduction from their **Orange Tee** handicap.
3. All rules decisions shall be handled by the tournament committee. When in doubt, play a second ball on the hole in question and inform your playing group of your intentions.
4. The course is marked as follows:  
Red lines and stakes indicate a lateral hazard.  
Yellow lines and stakes indicate a water hazard.  
White stakes indicate out of bounds.  
Fencing outlining the golf course is out of bounds.  
White circles located on the course are ground under repair.
5. All bare areas adjacent to the cart paths are played as part of the obstruction.
6. It shall be the player's responsibility to return his or her team's correct scorecard to the scoreboard upon completion of play.
7. Please keep the pace of the group ahead of you. Please pick up if you are out of the hole and record your "most likely score".
8. Suspension of play will be signaled by a single blast. Please immediately mark your position and seek shelter for safety. Play can resume after an intermittent blast

**Please record GROSS scores on your scorecard for each round.**

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## **Guyan Golf & CC - LOCAL RULES & CONDITIONS** **The Rules of the U.S.G.A. govern play.**

Unless noted, the penalty for breach of a Local Rules or Condition is:  
Match Play – Loss of Hole \* Stroke Play – Two Strokes

**OUT OF BOUNDS** – Defined by inside points, at ground level, of white stakes, fence posts and perimeter fencing on #8, #11, #12, #13, #14 & #16.

**WATER AND LATERAL WATER HAZARD STAKES AND LINES** – When a water hazard (Yellow) or a lateral water hazard (Red) is defined on only one side, it is deemed to extend to infinity. When a water hazard or lateral water hazard is bounded by out of bounds, the hazard margin extends to and coincides with the out of bounds line.

**GROUND UNDER REPAIR** – Defined by white lines. French drains (which are exposed trenches filled with rocks or stones) are also ground under repair. Flower beds are ground under repair from which play is prohibited.

**DISTANCE MEASURING DEVICES** – A player may obtain distance information by using a device that measures **distance only**. Penalty for breach of this rule is disqualification. Note: If a player's device has the ability to gauge or measure any other condition, that feature must be turned off.

**EMBEDDED BALL** – *Through the Green*, a ball which is embedded in its own pitch mark in the ground, other than sand, may be lifted without penalty, cleaned and dropped as near as possible to where it lay but not nearer the hole.

**PROTECTION OF YOUNG TREES** – Protection of young trees are identified by stakes and support wires. Local Rules as prescribed in Appendix I, Part B, Section 3 shall be in effect.

**INTEGRAL PARTS OF THE COURSE** – Includes cables, rods, wires, or wrapping when closely attached to trees; lines in bunkers and artificial walls and pilings when located in hazards, unless otherwise noted by the Committee.

**PERMANENT ELEVATED POWER LINES or CABLES** – If a ball strikes a permanent elevated power line or cable, the stroke shall be cancelled and replayed, without penalty (see Rules 20-5). If the ball is not immediately recoverable another ball may be substituted.

**TEMPORARY IMMOVABLE OBSTRUCTIONS** – Includes fans located greenside. Stance, swing and direction of play shall obtain relief. Local Rule as prescribed in Appendix I, Part B, Section 3 shall be in effect.

**AERATION HOLES** – Through the green, a ball that comes to rest in or on an aeration hole may be lifted without penalty, cleaned and dropped as near as possible to the spot where it lay but not nearer the hole. The ball when dropped must first strike a part of the course through the green. On the putting green, a ball that comes to rest in or on an aeration hole may be placed at the nearest spot not nearer the hole that avoids that situation.

**STONES IN BUNKERS** – Stones in bunkers are movable obstructions.

#### **CONDITIONS:**

**PLAY BETWEEN ROUNDS FOR MEMBER EVENTS** – Rule 7-1b prohibiting practice on the course before or between stipulated rounds in stroke play competition is waived due to the nature of member play at the club and conflicts that could otherwise arise with “summer-long” events and other functions on the golf schedule.

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#### **Round Robin Format:**

A 45-hole better ball match play tournament of two-man teams. Flights of 6 teams each will be determined on the basis of total course handicap index for the team. In each flight, each team will play (9) hole matches, one against every other team in that flight.

#### **Scoring:**

There are 10 possible points to be won in each match. Points will be awarded for each 9-hole match as follows:

1- for winning the hole

1- for winning the match

½ point for tying the hole or tying a match

**In a case that a team would have to withdraw, all matches (completed and incomplete) will be discounted and all opposing teams will receive an equal amount of 6 points for the forfeited match.**

#### **Ties:**

A tie for 1<sup>st</sup> and 2<sup>nd</sup> within a flight will be resolved based on the prior head to head match of the two teams. If there is a tie in the prior head to head match, a team 3 hole putt off (Chosen by the Golf Pro) will decide the winner.

#### **Handicaps:**

Based on 100% of course handicaps, the lowest player in the foursome will play at scratch, his partner and opponents will receive the full difference from his handicap as they fall on the scorecard using half dots.

### “Most Likely Score”

A “Most Likely Score” is the score a player must post for handicap purposes if a hole is started but not completed or if the player is conceded a stroke. The most likely score consists of the number of strokes already taken plus, in the player’s best judgement, the number of strokes the player would take to complete the hole from that position more than half the time. This number may not exceed the player’s Equitable Stroke Control/limit.

### Hit the Green:

Round 1 & 3 on hole # 15. Bet on any amount up to \$100.00. If you hit and stay on the green then you will double your money in the value of pro shop credit. If you do not hit the green you will still receive your bet in pro shop credit.

### Closest to the Pin:

Saturday # 6, 7, 12, 15

Sunday # 6, 7, 12, 15

### Hole in One Prizes:

See the prize sheet for details!

### Putting Competition:

Before play on Friday, Saturday and Sunday, teams can enter the putting game on the practice green. An alternate shot format over 5 holes will be played while alternating tee offs. The low 8 teams and ties will get into a winner take all shootout on Sunday after Rd#5.

### Championship Shootout:

**Number of Teams:** 12 Total (10 Flight Winners + Phoenix Flight + Wildcard)

**Flight Winner Ties:** Settled by head to head score and if tied, a 3 hole putt off set up by the pro staff.

**Sequence:** # 7, 8, 9, 7.....

**Handicap:** Each team will receive (60% of low player handicap & 40% of high player handicap). Handicaps will be combined and strokes will be allotted based on the scorecard handicap hole number.

**Format:** Cumulative Alternate Shot – 1<sup>st</sup> hole, the low 4 teams and ties will move on. 2<sup>nd</sup> hole, the 3 low cumulative score teams and ties will move on. The 3<sup>rd</sup> hole is cumulative sudden death.

**Phoenix Flight:** The team s 6 points or more down in their flight will play on day #2 for a bid into the shootout. The team with the most points on day #2 will win. Ties will be broken with a putt-off.

**Wildcard:** The team with the most points but didn’t win their flight will be the wildcard. Ties will be broken with a putt off.

### Pari-Mutuel:

An optional Pari-Mutuel is available to all Member-Guest participants on Friday after golf. \$20.00 will purchase a share of any team in the tournament with no maximum to the number of teams you may purchase. The tournament champions, 2<sup>nd</sup> Place and 3<sup>rd</sup> Place will receive a percentage of the Pari-Mutuel money. Each share will receive an equal percentage of winnings. If a team has no shares purchased for it, the winnings will go to the next placing team in the shootout.

Cash Breakdown: 1<sup>st</sup> = 50% / 2<sup>nd</sup> = 30% / 3<sup>rd</sup> = 20%

# ***Member / Guest 2018***

## ***Prize List***

***Overall Winners***  
**(\$350.00 per person)**

Overall Runners-Up (\$250 Each)

Overall 3<sup>rd</sup> Place (\$200 Each)

***Flight Winners***

1<sup>st</sup> - \$150.00 per person

2<sup>nd</sup> - \$100.00 per person

3<sup>rd</sup> - \$50.00 per person

**Closest to the Pins on Sat. & Sun. (\$50.00 each)**

**• *Special Hole in One prizes!* •**

**Other Special Hole in One Prizes will be available!**



**Friday Best Ball (Flighted)**

**& Big Break Winners**

**Cash To Be Determined**

**Saturday Rd.1 & Rd.2 (Hit the Green)**

**Double your bet up to \$100!**

**Proshop Credit!**

**Pari - Mutuel**

**Cash To Be Determined**

# Win a car!

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Sponsored by:



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**MOSES**  
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(1<sup>st</sup> and 3<sup>rd</sup> Rounds Only Sat.)  
Saturday & Sunday

**First Hole in One**  
on each hole only!